# $1\quad \text{Insertion Sort (CLRS §2.1, 2.2)}$

### 1.1 Intro and Examples

















Example

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 $<sup>^1\</sup>mathrm{Try}$ it! https://www.lemmaplay.com/sort/insertion-sort.html

#### 1.2 Pseudocode (& General Pseudocode Conventions and Notation)

```
1 for j =
2     key =
3     i =
4     while
5     6
7     A[i+1] =
```

#### 1.3 Proof of Correctness

#### 1.3.1 Aside: Proof by Induction and Loop Invariants

- Proof by induction: We want to prove some statement P(n) for integers  $n \ge 0$ .
  - 1. Base case:
  - 2. Inductive step:
  - 3. Conclude P(n) holds for all integers  $n \geq 0$ .
- Loop invariant: A property that holds throughout the execution of the algorithm
  - 1. Initialization:
  - 2. Maintenance:
  - 3. Termination: When the loop terminates, invariant gives useful property that helps show that the algorithm is correct.

Our loop invariant:

#### 1.3.2 Proof of correctness of insertion sort

• Initialization:

• Maintenance:

• Termination:

#### 1.4 Running time

Analyzing running time of an algorithm - each basic operation takes constant time: e.g. addition, assigning a variable, checking next number in array, etc.

What is  $t_j$ ?

- If key > A[j-1], then
- If A[j] < A[1], then

Overall running time:



- In the worst case,
- In the best case,
- What about average case?

Final note:

## 2 Order of Growth and Asymptotic Behavior (CLRS §3.1)

Goal: Establish notation that enables us to compare relative performance of different algorithms.

**Definition** For a function  $g: \mathbb{N} \to \mathbb{R}^+$ ,

• 
$$\Theta(g(n)) =$$

• 
$$\mathcal{O}(g(n)) =$$

• 
$$\Omega(g(n)) =$$



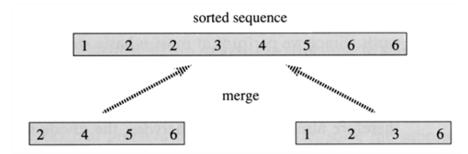
#### Example

- polynomials
- $n \log n$
- $2^n \log n$
- 3<sup>n</sup>
- $3^n + 2^n$

Claim.  $f \in \mathcal{O}(g(n))$  if and only if  $g \in \Omega(f(n))$ Proof.

# 3 Divide and Conquer

### 3.1 Mergesort (CLRS §2.3)



#### 3.1.1 The Merge Subroutine

#### 3.1.2 Proof of Correctness of Merge

 $Loop\ invariant:$ 

• Initialization:

• Maintenance:

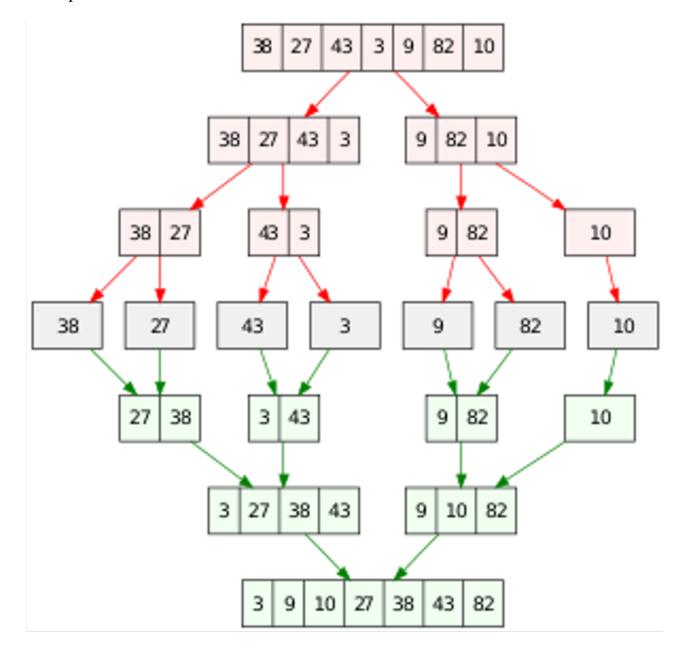
• Termination:

### 3.1.3 Running Time of Merge



3.1.4 Back to Mergesort: Correctness, Running Time, Recursion Tree

#### Example



3.2 Intro to Solving Recurrences (CLRS §4.3, 4.4)

### 3.3 Quicksort (CLRS §7.1, 7.2)

Idea:

#### Example

```
1 k=PARTITION
2 QUICKSORT
3 QUICKSORT
```

#### 3.3.1 Partition

```
1 pivot =
2 i =
3 for j = 1 to n-1
4          if A[j]
5
6          i =
7
8 RETURN i
```

3.3.2	Correctness	of Partition	(and Quicksort)

 $Loop\ Invariant:$ 

### 3.3.3 Running Time of Partition and Quicksort

